

'Snake!' instructions: Print on card or paper, then cut out each rectangle. Shuffle the cards and place them in a pile, face down, between the players on the table. Players take turns in flipping cards to read the word, making a pile of 'read cards' to the side. If a player flips a snake card, they must yell 'Snake!', and they can snake (or claim), the pile made from read words. When the original pile is gone, the player with the most snaked read cards at the end, wins.

witch

glitch

pitch

ditch

stitch

Mitch

switch

switch

batch

catch

match

hatch

scratch

patch

stretch

etch

fetch

latch

notch

botch

blotch

hutch

crutch

clutch

lunch

bunch

crunch

munch

hunch

punch

pinch

winch

finch

flinch

ranch

which

welch

hunch

belch

filch

Dutch

French

stench

branch

clench

quench

drench

brunch



much



such

Snake!

Snake!

Snake!

Snake!

Snake!

Snake!

Snake!

Snake!

Go 2!

Pick up a second card.

Go 2!

Pick up a second card.

Miss a turn

Miss a turn

Miss a turn

Miss a turn