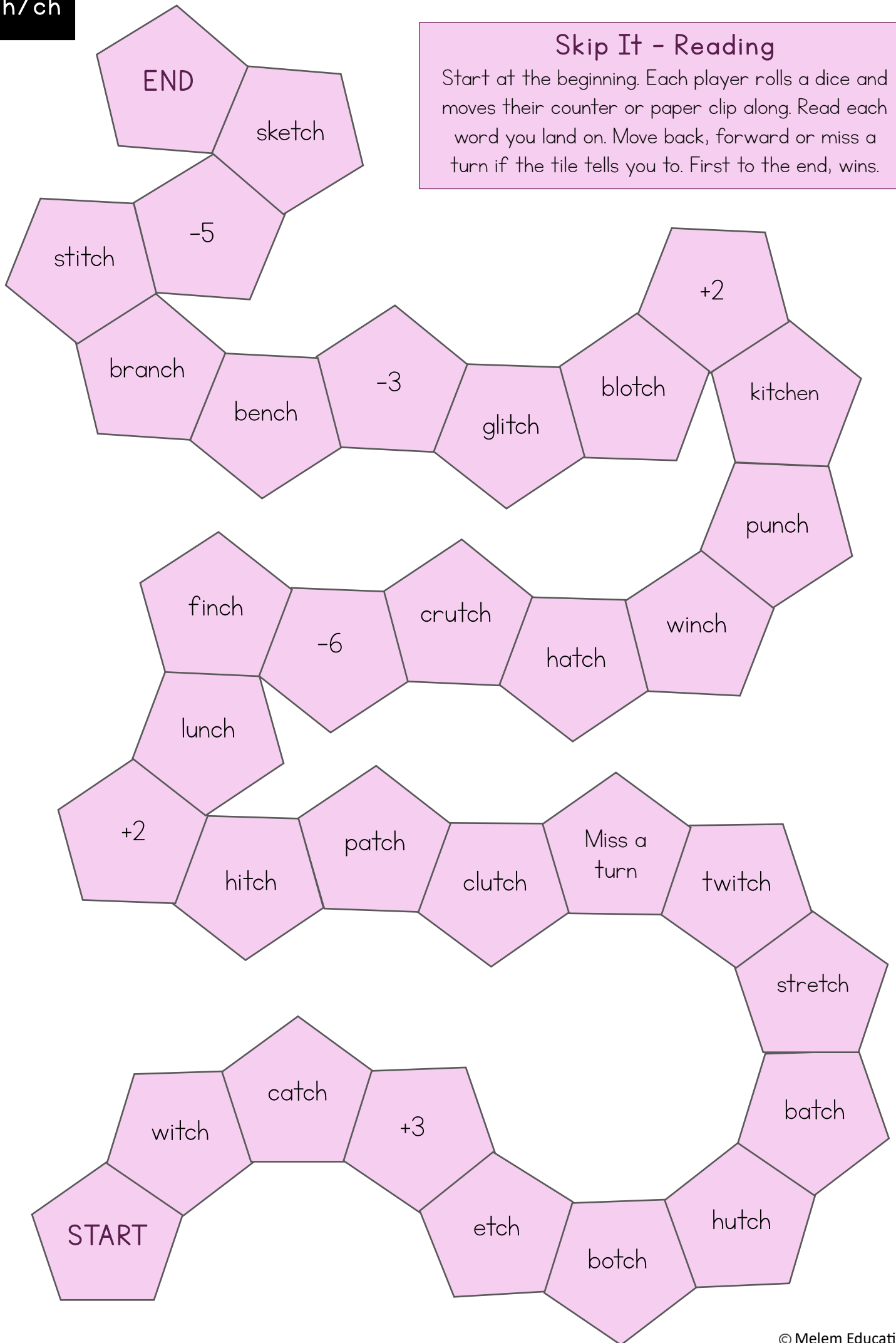


Skip It - Reading

Start at the beginning. Each player rolls a dice and moves their counter or paper clip along. Read each word you land on. Move back, forward or miss a turn if the tile tells you to. First to the end, wins.



Skip It - Writing

Start at the beginning. Each player rolls a dice and moves their counter or paper clip along. Write a **tch/ch** word on each tile you land on. Move back, forward or miss a turn if the tile tells you to. First to the end, wins.

